



THOM BOESSEL

280 Commonwealth Ave. Suite G8
Boston, MA 02116
TEL 617.602.6311
E-MAIL thom@boessel.com

EDUCATION	Boston Architectural College Candidate for Bachelor of Architecture	2008-Present Boston, MA
	Valencia Community College Associates of Arts Degree	2003-2006 Orlando, FL

EXPERIENCE	Kosmo Studios	2006-Present
	<ul style="list-style-type: none"> Responsible for generating conceptual design, producing production drawings, and art direction. Produce CAD drawings from conceptual models. 	
	Echo Artz	2002-2006 Orlando, FL
	<ul style="list-style-type: none"> Produced 3D walkthroughs and still renders from CAD. Participated in meetings with structural, electrical, interior designers and architects. Responsible for producing preliminary spatial layouts. Managed the scheduling of the Art Department and handled administrative coordination. 	
	Urban World Wireless	2001-2003 Los Angeles, CA
	<ul style="list-style-type: none"> Responsible for front-end web development. Developed Content Management System (CMS) in PHP. Maintained website content and produced Press Releases. 	
	Kludge Sound Magazine	2000-2002 Los Angeles, CA
	<ul style="list-style-type: none"> Initial front-end web design and layout. Developed Content Management System (CMS) in PHP. Maintained website content and writers. 	

SKILLS	Creative Skills	<ul style="list-style-type: none"> 3D Modeling Video Compositing Video Editing Presentations 	<ul style="list-style-type: none"> Visual Display Systems Logo Development Web Design Graphic Design 	<ul style="list-style-type: none"> Interactive Displays Motion Graphics (Flash) Kiosks
	Technical Skills	<ul style="list-style-type: none"> CAD HTML (Web) 	<ul style="list-style-type: none"> PHP (Web Scripting Language) Actionscript 3 (Flash Scripting) 	<ul style="list-style-type: none"> SQL (Web) CSS (Web)
	Software Skills	<ul style="list-style-type: none"> AutoCAD Revit / ArchiCAD Photoshop (2D Raster) Illustrator (2D Vector) Fusion (Video) 	<ul style="list-style-type: none"> Realfow (Dynamic Simulations) Modo (3D Modeling) zBrush (3D Sculpting) After Effects (Video) Final Cut (Video Editing) 	<ul style="list-style-type: none"> Nuke (Video) Lightwave (3D Modeling) Silo (3D Modeling) Office Suite Houdini (3D Animation)